

USMAN KHALID

UI - UX / Product Designer / Developer - 5 Years of Experience

 osmankhalid.com

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 [Aberdeen, UK](#)

LANGUAGES

[English](#) (Fluent) [Urdu](#) (Native)

EXPERIENCES

Jul 2022 - Present

[Cardiff App Developers](#) ↗ • Product Designer

Designing captivating UI features through seamless collaboration, involving ongoing user research, wireframing, and prototyping. Ensuring appealing visuals, gathering usability feedback, collaborating with developers, and iterating designs. Staying updated on design trends, documenting decisions, and effective communication.

Jul 2022 - Present

[SmashCloud](#) ↗ • Product Designer

Conducting user research to gain design insights and creating intuitive experiences across Pawtree's digital platforms. Collaborating with cross-functional teams, conducting usability testing, and ensuring consistency, accessibility, and continuous improvement of the user experience.

Dec 2021 - Oct 2022

[Truck It In](#) ↗ • Product Designer

Strategised competitive analysis and collaborated to prioritise solutions, enhancing user experience and creating a user-friendly Fleet Management System. Conducted audits, evaluations, and stakeholder interviews to refine the system and define the knowledge base, personas, and user goals.

May 2021 - Dec 2021

[DAO PropTech](#) ↗ • UX - UI Designer / Developer

Led a comprehensive overhaul of a blockchain-backed real estate platform, improving the product experience through market research, design analysis, and stakeholder collaboration. Crafted user journey options, developed architecture, and created high-fidelity prototypes for iterative evaluation and refinement.

Jan 2019 - May 2021

[DynamoLogic Solutions](#) ↗ • UX - UI Designer / Developer

Created visually captivating designs and intuitive UI features that left a lasting impression on consumers, ensured technical feasibility, and delivered user-friendly experiences. Collaborated with cross-functional teams to translate user needs into effective design solutions that provided seamless and enjoyable experiences.

SKILLS



















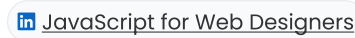
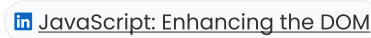








Design

User-centered design Design thinking Prototyping Wireframing Mockups and visual design
Design research Usability testing Information architecture Interaction design User Flows
Persona development User journey mapping Responsive design

Development

HTML5 CSS3 JavaScript (ES6+) Front-end frameworks (React, Angular, Vue) Version control (Git)
Browser Developer Tools NPM Yarn

Certifications

 UX Design  Wireframing  Prototyping  Design Thinking  Design Sprints  User Research
 Responsive Design  UX - Prototyping  UX - Usability Testing  UX - Interaction Design
 Interaction Design  UI - Design Systems  Axure Scripting  HTML  CSS  Bootstrap
 JavaScript  GIT  JavaScript for Web Designers  JavaScript: Enhancing the DOM
 Advance Your Skills in User Experience Design  Figma  Adobe XD  Sketch  Adobe Illustrator
 Adobe Photoshop  Axure RP  Miro